SIM 15

written by

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EXT/INT. UNIVERSITY CONFERENCE ROOM - DAY

We observe through window three men having a discussion.
RYAN, (30s) walks in the room- obviously late for some
meeting.

                    SCIENTIST 1
          Glad you could join us Mr. Ryan.

                    RYAN
               (sarcastically)
          The pleasure is all mine. Thanks
          for having me.

Scientist 2 across from Scientist 1 continues discussion -

                    SCIENTIST 2
          Look, to me, both the 'are we
          living in a simulation' question
          and any response to it is
          preposterous.

                    SCIENTIST 3
          Whether or not we live in a
          computer simulation is not even a
          scientific question.

Ryan's face boils from his disagreeing position.

                    RYAN
          Gentlemen, 40 years ago, we had
          Pong, two rectangles and a dot.
          That's what games were. Now, 40
          years later, we have photo-
          realistic 3D simulations with
          millions of people playing
          simultaneously, and it's getting
          better every year. If you assume
          any rate of improvement at all, the
          games will eventually become
          indistinguishable from reality.

                    SCIENTIST 1
          If we live in a simulation, how
          would we exist and interact with
          the physical world? Unless our
          physical interactions are nothing
          more than elaborate programs to
          trick the brain, the concept is
          flawed. I can't support this grant
          proposal.

Ryan is at a lost for words.

DISSOLVE TO:

INT. FUTURISTIC ROOM - UNKNOWN TIME

We see the back of a boy standing before a huge 360-degree
wrap around computer screen. It's a teenage boy- no more that
15 years old. There are tactile electronic displays all
around him. He's typing very fast on these displays. Finally,
he stops.

                    BOY
                (a sigh)
            That was close. Can't quite let you
            figure it all out.

We approach slowly towards the screen, closer and closer
until we can make out words that read: EARTH AND HUMANKIND
SIMULATION 15.

                                        FADE OUT.